

Strega Comanda Color

Game country of origin: Unknown



Age Group Suitable for: 5+

Number of players: 3+

Outdoor

Equipment: none

Although the original origin of this game is unknown, it is commonly played in Italy and is possibly played in other countries.

"Sometimes in a full class challenge all 24 of us had the opportunity to play together a game called Strega Comanda Color – it was epic!

The game is simple, does not require any tools and is full of fun and excitement. At the end of the recess we were all happy, exhausted and ready to go back to class".

Contributed by: Isabella

Instructions

- 1. The game is played in a big space, preferably somewhere with many colours. One child is the Witch. The Witch says "Witch commands colour..." followed by a colour, for example "blue".
- 2. All the other players then start running away from the Witch to find something of that colour to touch in order to be safe.
- 3. If the Witch catches a player before they touch something of the chosen colour, that child becomes the new Witch.
- 4. The game ends when you are too tired to run anymore!





